



# ADVANCED DATA STRUCTURES AND ALGORITHMS

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# What this Lecture is about:

- ⚙ Traversals
- ⚙ Traversing Trees
- ⚙ Types of traversals
- ⚙ Search Trees (BST)
- ⚙ How to search a binary tree?
- ⚙ Some terminology of Binary Trees



# Binary Tree Traversal Methods

- It's unclear how we should print a tree.
- Top to bottom? Left to right?
- A tree traversal is a specific order in which to trace the nodes of a tree.

There are **3** common tree traversals.

1. in-order: left, root, right
2. pre-order: root, left, right
3. post-order: left, right, root.

# Binary Tree Traversal Methods

- Types of traversals



- Pre-order

- Visit root, traverse left child, traverse right child

- In-order

- Traverse left child, visit root, traverse right child
- The in-order traversal is probably the easiest to see, because it sorts the values from smallest to largest.

- Post-Order

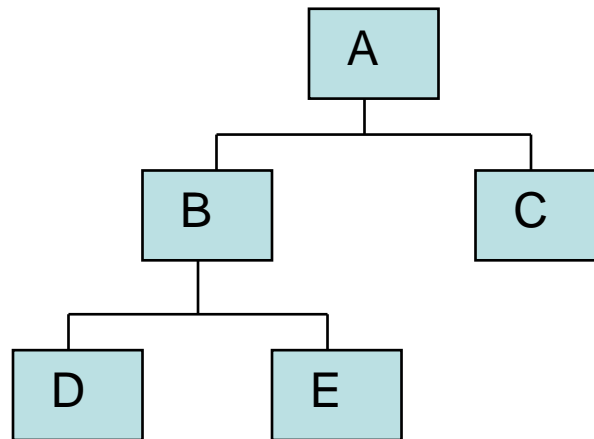
- Traverse left child, traverse right child, visit root
- It is also called a depth-first search.

# Traversing Trees

Pre-order traversal would give:

**A, B, D, E, C**

Tree



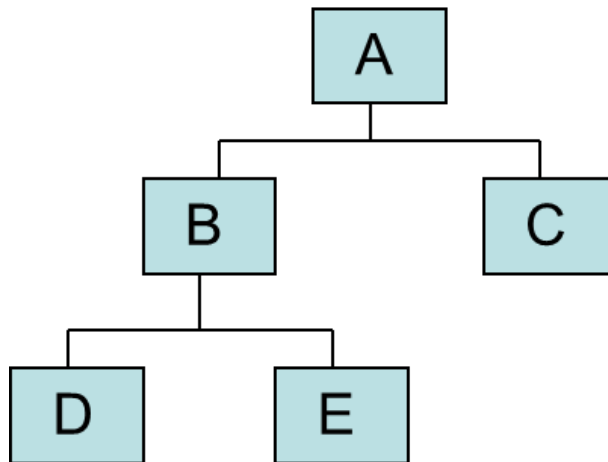
pre-order: root, left, right

# Traversing Trees

In-order traversal would give:

**D, B, E, A, C**

Tree



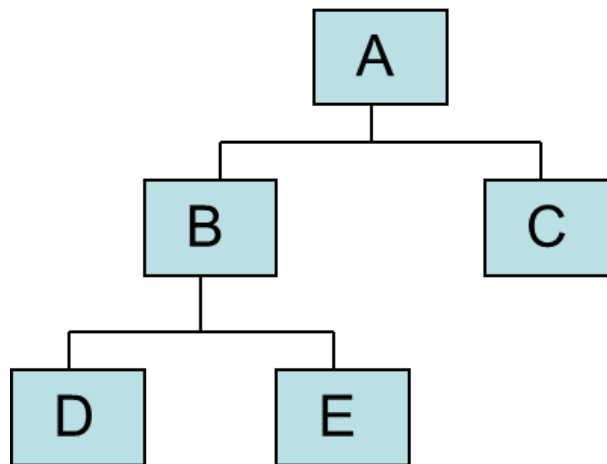
in-order: left, root, right

# Traversing Trees

Post-order traversal would give:

**D, E, B, C, A**

Tree



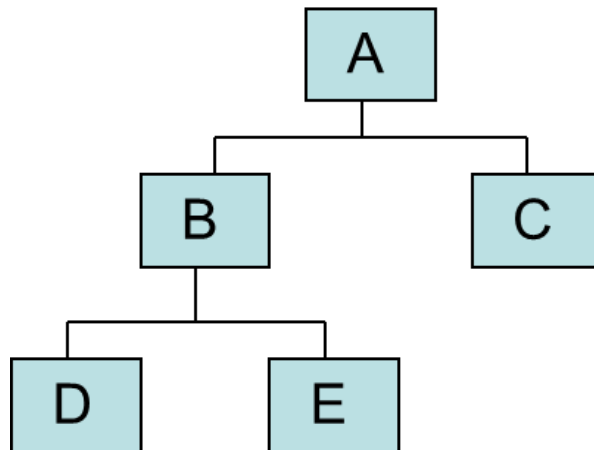
post-order: left, right, root

# Traversing Trees

Level-order Traversal would give:

**A, B, C, D, E**

Tree





# Traversing Trees

- **Preorder**: Root, then Children

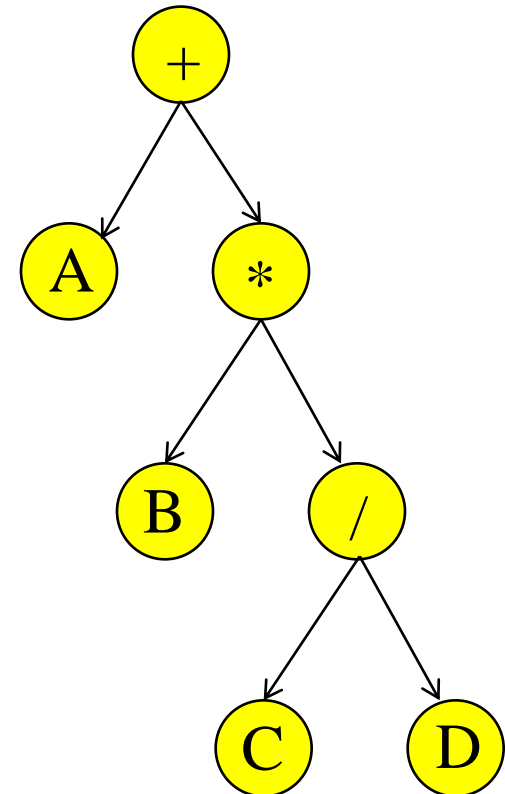
**+ A \* B / C D**

- **Postorder**: Children, then Root

**A B C D / \* +**

- **Inorder**: Left child, Root, Right child

**A + B \* C / D**



# Preorder, Postorder and Inorder Pseudo Code

## Algorithm *Preorder(x)*

**Input:**  $x$  is the root of a subtree.

1. **if**  $x \neq \text{NULL}$
2.     **then** output  $\text{key}(x)$ ;
3.          $\text{Preorder}(\text{left}(x))$ ;
4.          $\text{Preorder}(\text{right}(x))$ ;

## Algorithm *Postorder(x)*

**Input:**  $x$  is the root of a subtree.

1. **if**  $x \neq \text{NULL}$
2.     **then**  $\text{Postorder}(\text{left}(x))$ ;
3.          $\text{Postorder}(\text{right}(x))$ ;
4.         output  $\text{key}(x)$ ;

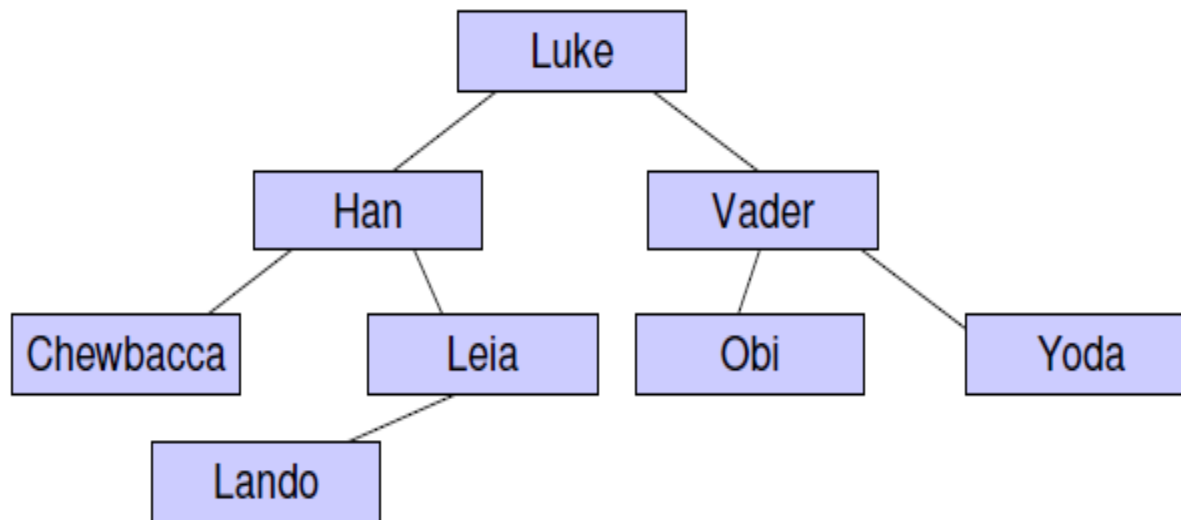
## Algorithm *Inorder(x)*

**Input:**  $x$  is the root of a subtree.

1. **if**  $x \neq \text{NULL}$
2.     **then**  $\text{Inorder}(\text{left}(x))$ ;
3.         output  $\text{key}(x)$ ;
4.          $\text{Inorder}(\text{right}(x))$ ;

# Tree Traversal Example

Ex. Write the 3 traversals of the given tree.



**In-order:** Chewbacca, Han, Lando, Leia, Luke, Obi, Vader, Yoda

**Pre-order:** Luke, Han, Chewbacca, Leia, Lando, Vader, Obi, Yoda

**Post-order:** Chewbacca, Lando, Leia, Han, Obi, Yoda, Vader, Luke

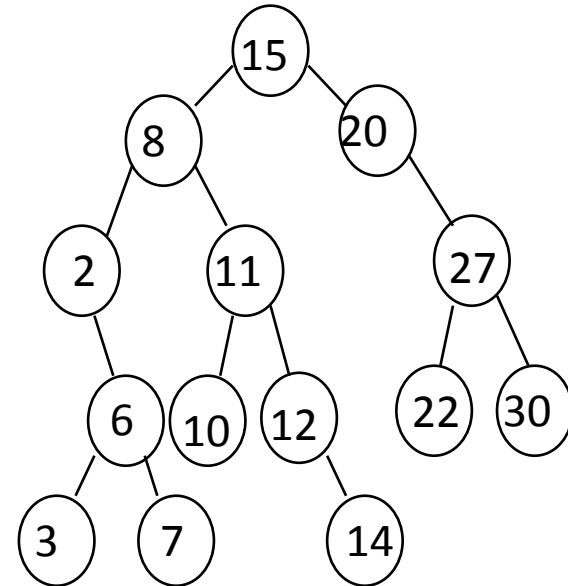
# Illustrations for Traversals

- Assume: visiting a node is printing its data

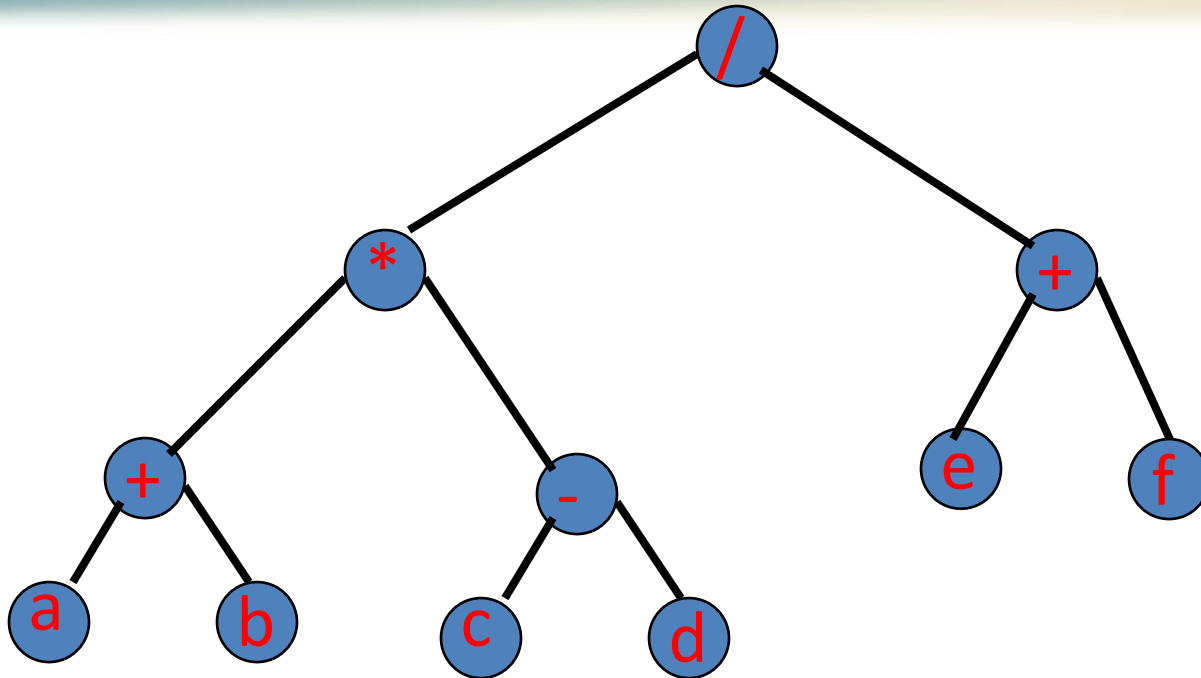
- **Preorder:** 15 8 2 6 3 7  
11 10 12 14 20 27 22 30

- **Inorder:** 2 3 6 7 8 10 11  
12 14 15 20 22 27 30

- **Postorder:** 3 7 6 2 10 14  
12 11 8 22 30 27 20 15



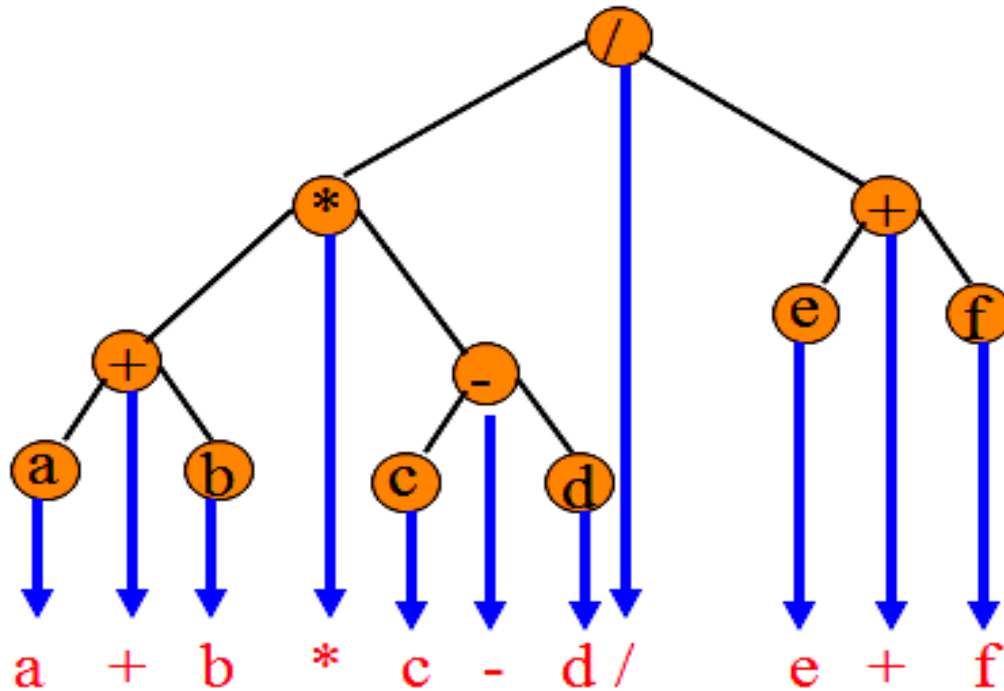
# Preorder Of Expression Tree



**/ \* + a b - c d + e f**

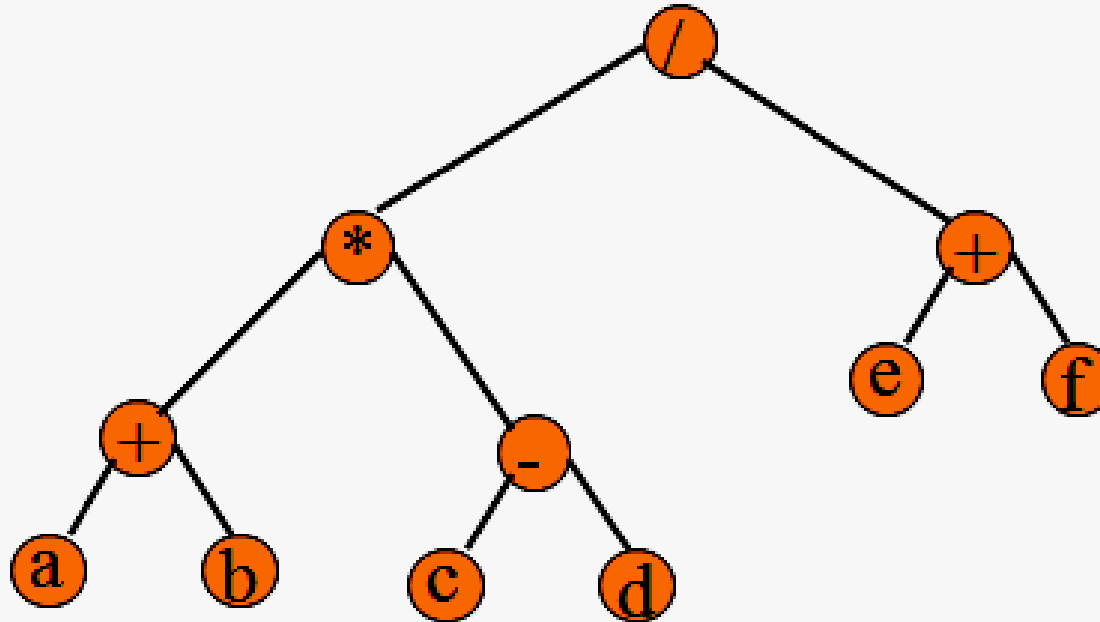
Gives prefix form of expression!

# Inorder Of Expression Tree



Gives infix form of expression

# Postorder Of Expression Tree



$a b + c d - * e f + /$

Gives postfix form of expression!

# Some terminology of Binary Trees

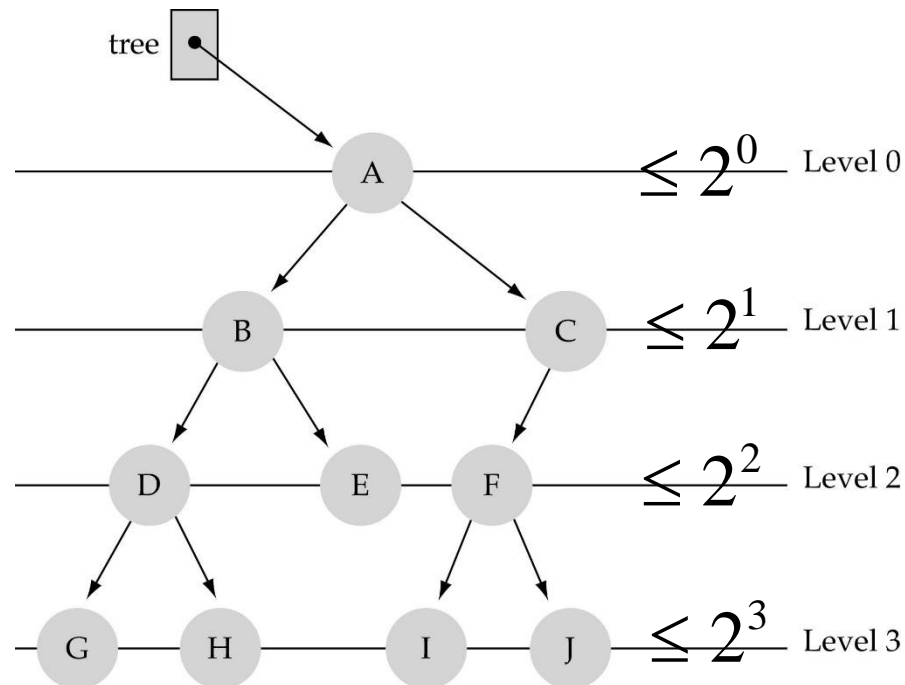
- The successor nodes of a node are called its **children**
- The predecessor node of a node is called its **parent**
- The "beginning" node is called the **root** (has no parent)
- A node without children is called a **leaf**



# Some terminology of Binary Trees

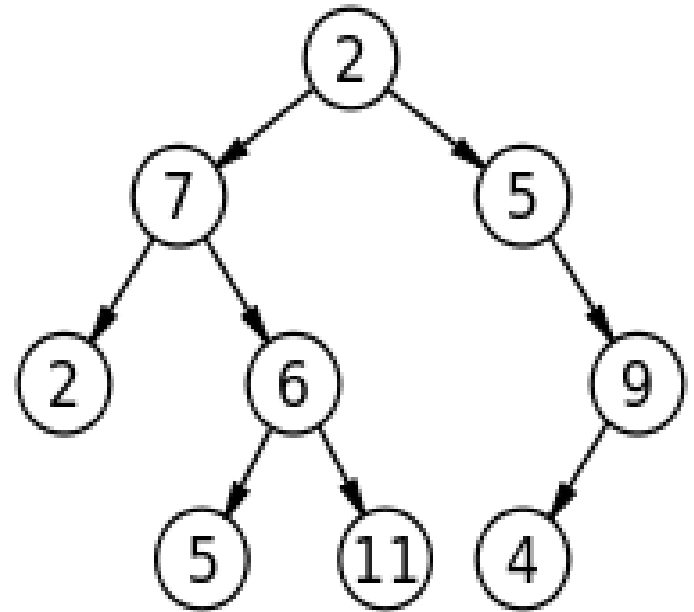
What is the max #nodes at some level  $i$  ?

The max # nodes at **level  $i$**  is  $2^i$  where  $i = 0, 1, 2, \dots, L-1$



# How to search a binary tree?

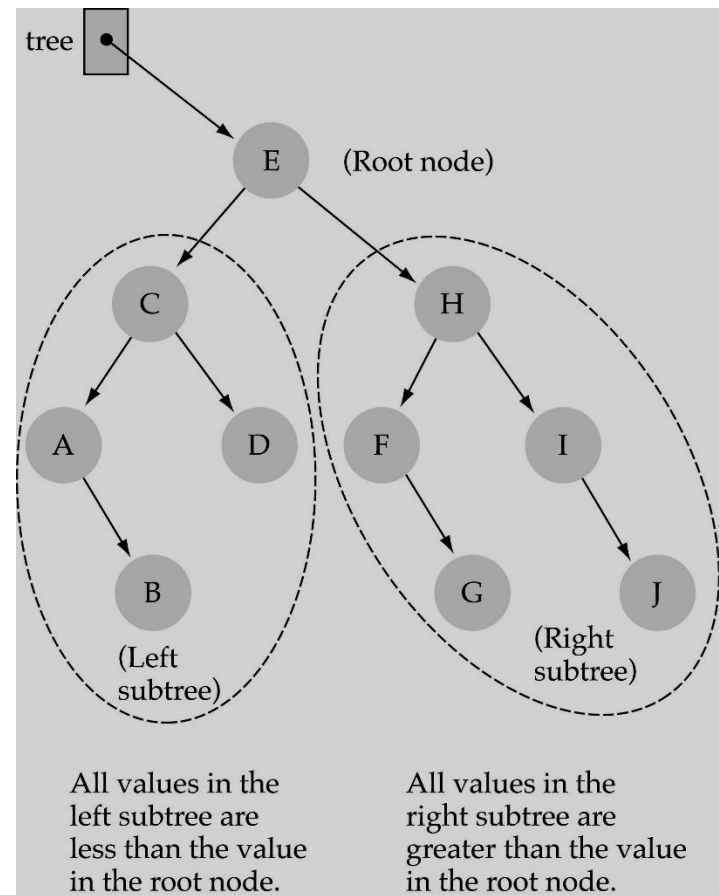
- (1) Start at the root
- (2) Search the tree level by level, until you find the element you are searching for or you reach a leaf.



# Binary Search Trees (BSTs)

- Binary Search Tree Property:**

The value stored at a node is *greater* than the value stored at its left child and *less* than the value stored at its right child



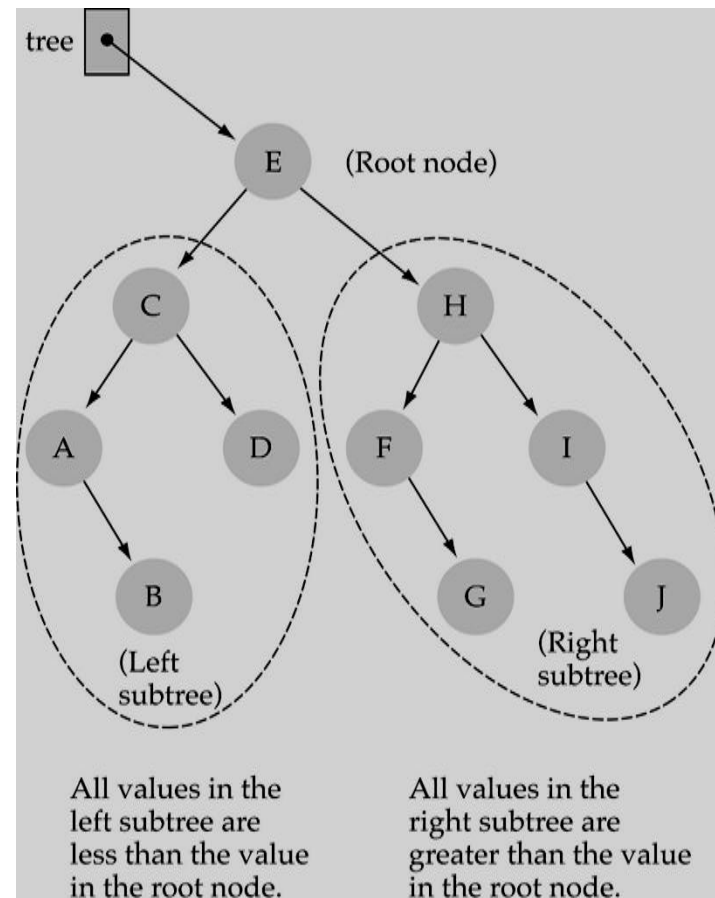
# Binary Search Trees (BSTs)

Where is the smallest element?

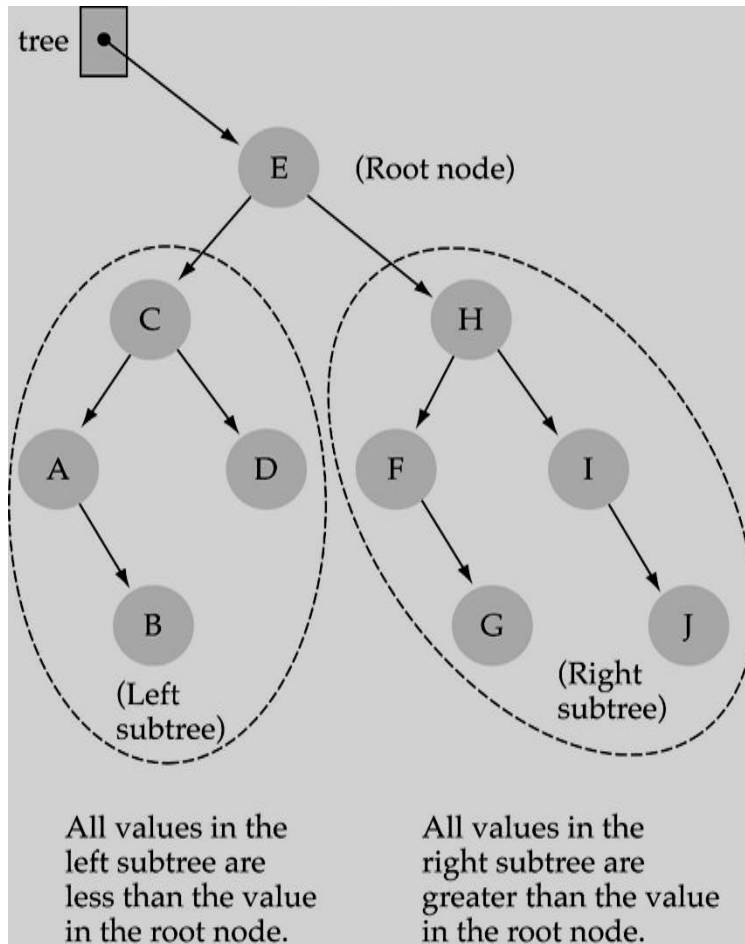
**Ans:** leftmost element

Where is the largest element?

**Ans:** rightmost element

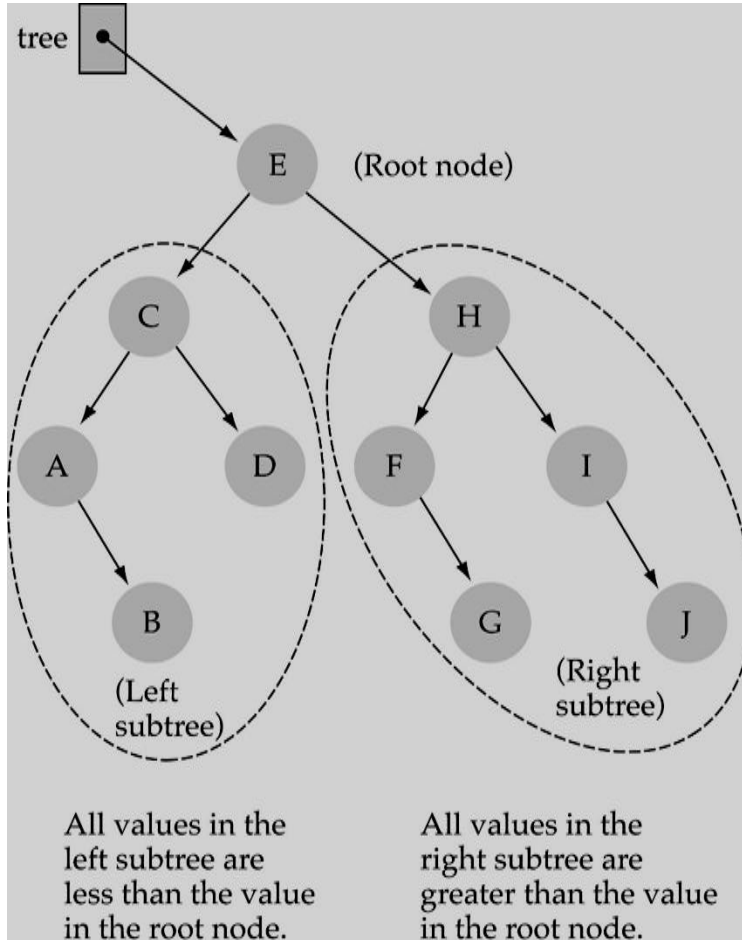


# How to search a binary search tree?



- (1) Start at the root
- (2) Compare the value of the item you are searching for with the value stored at the root
- (3) If the values are equal, then *item found*; otherwise, if it is a leaf node, then *not found*

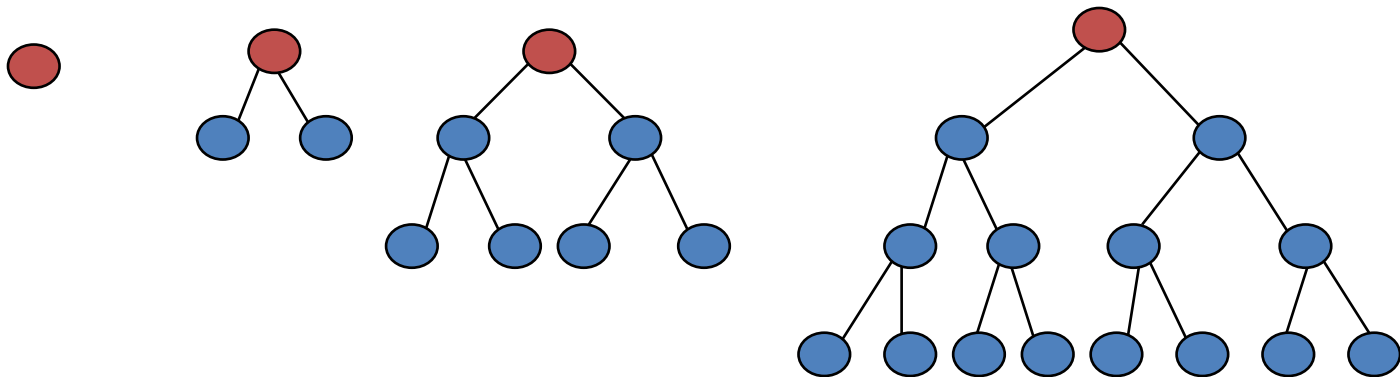
# How to search a binary search tree?



- (4) If it is **less** than the value stored at the root, then search the **left subtree**
- (5) If it is **greater** than the value stored at the root, then search the **right subtree**
- (6) Repeat steps 2-6 for the root of the subtree chosen in the previous step 4 or 5

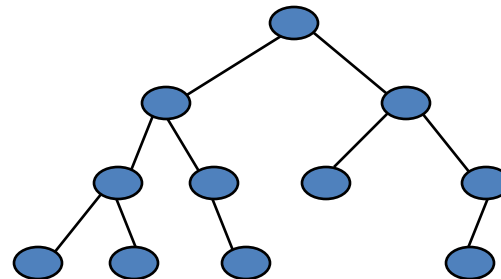
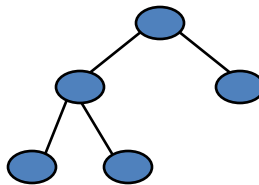
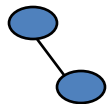
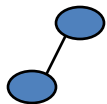
# Other Kinds of Binary Trees

- **Full Binary Tree**: A full binary tree is a binary tree where all the leaves are on the same level and every non-leaf has two children
- The first four full binary trees are:



# Examples of Non-Full Binary Trees

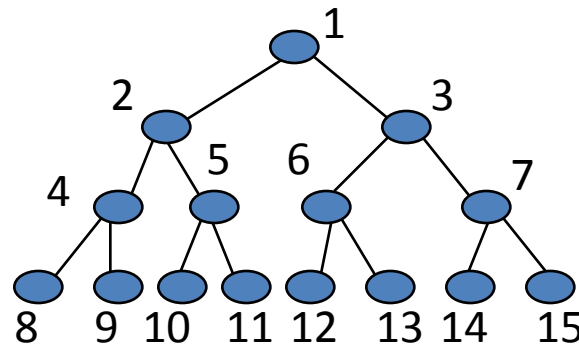
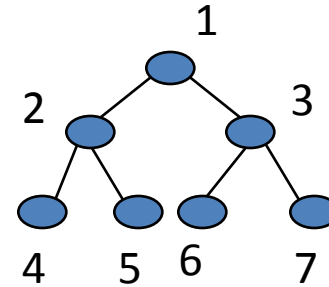
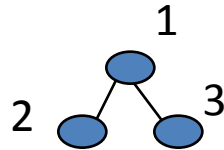
- These trees are NOT full binary trees:  
(do you know why?)





# Labeling of Full Binary Trees

- Label the nodes from **1** to **n** from the top to the bottom, left to right



Thank you  
???

