



Advanced Data Structures and Algorithms

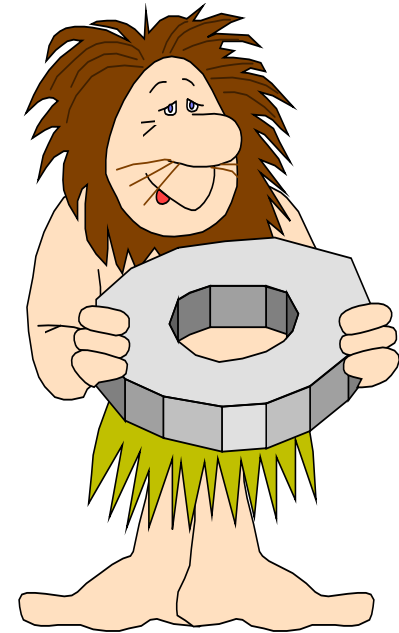
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Computer Science Department

2015 – 2016

What this Lecture is about:

- ☼ Petri Net as a Graph
- ☼ Petri Net Components
- ☼ Example of Petri Net
- ☼ Petri Net – terminology
- ☼ Firing a Transition
- ☼ Petri Net - Transition enabling
- ☼ Enabling condition
- ☼ Initial marking



Petri Net as a Graph

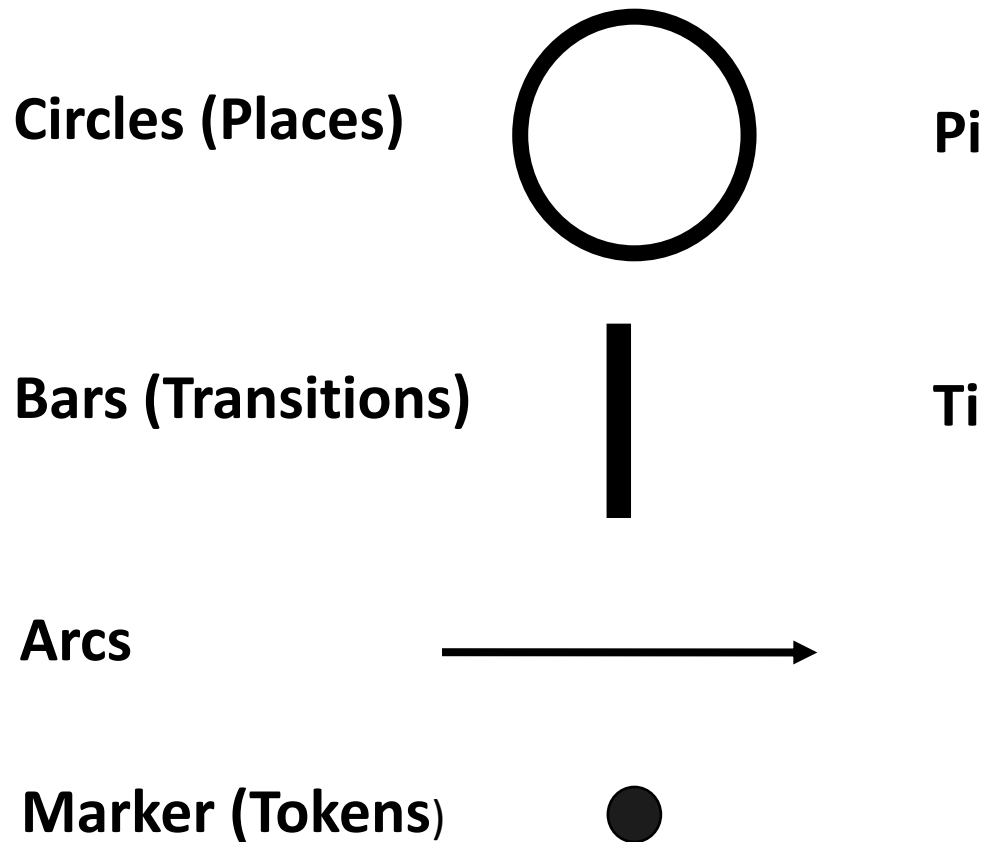
Petri net was developed in the early 1960s by Carl Adam Petri's dissertation from Germany.

A **Petri net** is a directed graph, in which the nodes represent transitions (i.e. events that may occur, signified by **bars**) and places (i.e. conditions, signified by **circles**).

Petri Net as a Graph

- Graph contains 2 types of nodes
 - Circles (Places)
 - Bars (Transitions)
- Petri net has dynamic properties that result from its execution
 - Markers (Tokens)
 - Tokens are moved by the firing of transitions of the net.

Petri Net Components

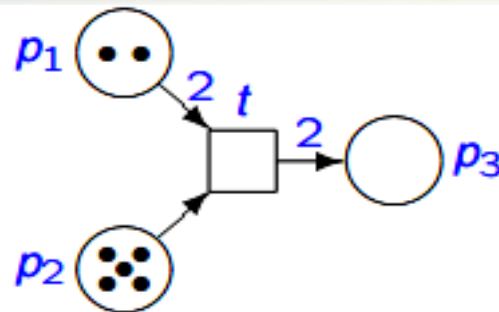


Place/Transition Net

A **Place/Transition Net** (P/T net) is a tuple $N = \langle P, T, F, W, M_0 \rangle$, where

- P is a finite set of **places**,
- T is a finite set of **transitions**,
- the places P and transitions T are disjoint ($P \cap T = \emptyset$),
- $F \subseteq (P \times T) \cup (T \times P)$ is the **flow relation**,
- $W: F \rightarrow (\mathbb{N} \setminus \{0\})$ is the **arc weight** mapping, and
- $M_0: P \rightarrow \mathbb{N}$ is the **initial marking** representing the initial distribution of tokens.

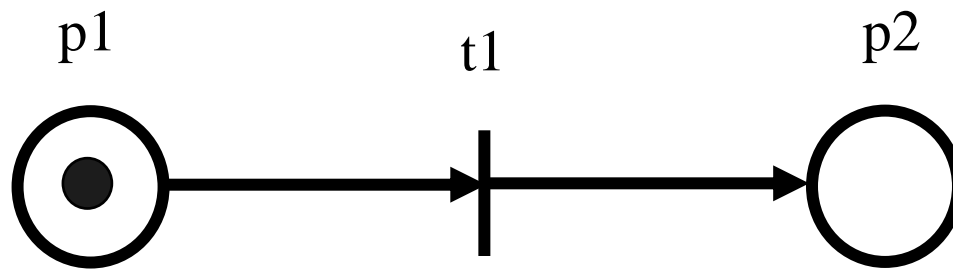
Place/Transition Net: Example



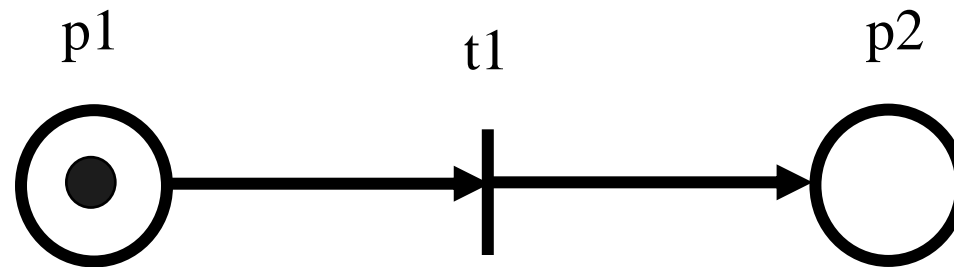
The place/transition net $\langle P, T, F, W, M_0 \rangle$ above is defined as follows:

- $P = \{p_1, p_2, p_3\}$,
- $T = \{t\}$,
- $F = \{\langle p_1, t \rangle, \langle p_2, t \rangle, \langle t, p_3 \rangle\}$,
- $W = \{\langle p_1, t \rangle \mapsto 2, \langle p_2, t \rangle \mapsto 1, \langle t, p_3 \rangle \mapsto 2\}$,
- $M_0 = \{p_1 \mapsto 2, p_2 \mapsto 5, p_3 \mapsto 0\}$.

Example of Petri Net



Petri Net - terminology



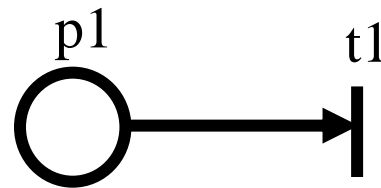
This Petri net has:

- 2 places: **p1**, **p2**
- 1 transition: **t1**
- p1 has 1 token: $f(p1) = 1$
- p2 has 0 tokens: $f(p2) = 0$

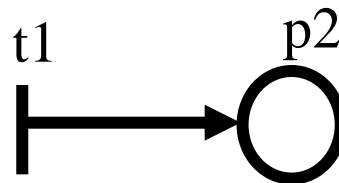
Firing a Transition

When a transition **tj** fires

- Each **pi** that has an edge from **pi** to **tj** removes a token from **pi**

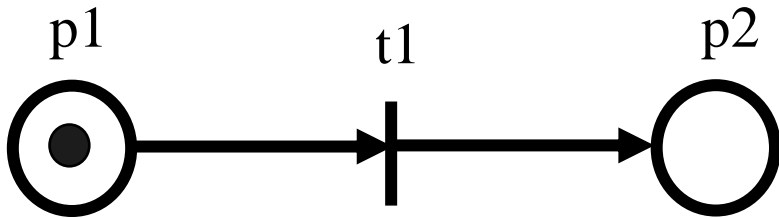


- Each **pj** that has an edge from **tj** to **pj** adds a token to **pj**

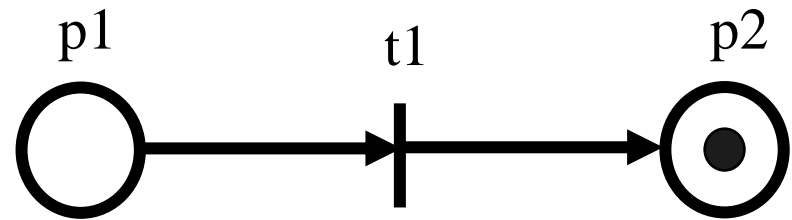


Firing a Transition

Petri net before t1 fires:



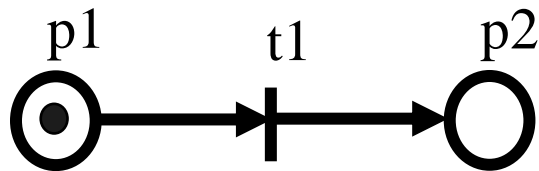
Petri net after t1 fires:



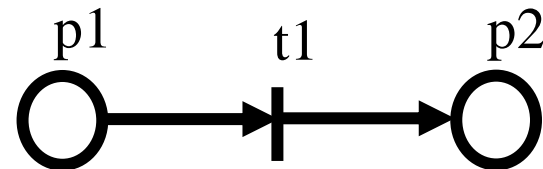
Firing a Transition

A **transition** must be **enabled** before it fires:

There is a token in each input place p_i that has an edge from place to the transition.



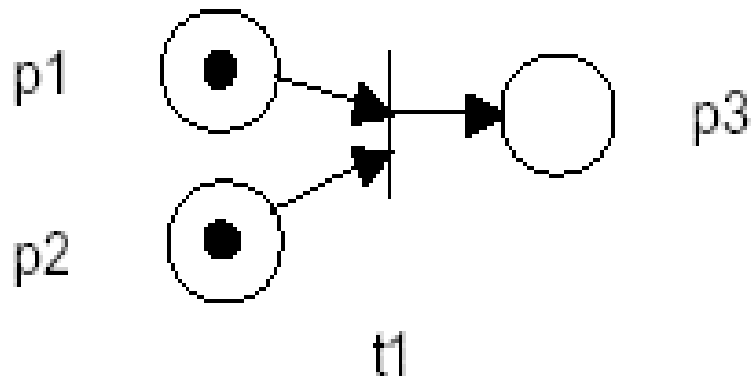
the transition t_1 can fire



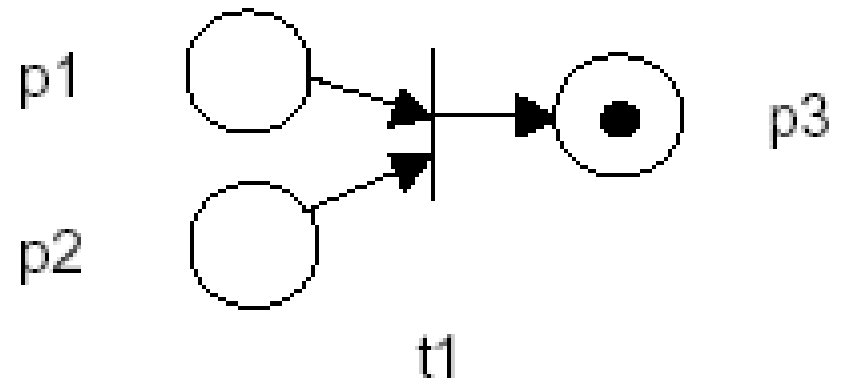
the transition t_1 cannot fire

Firing a Transition

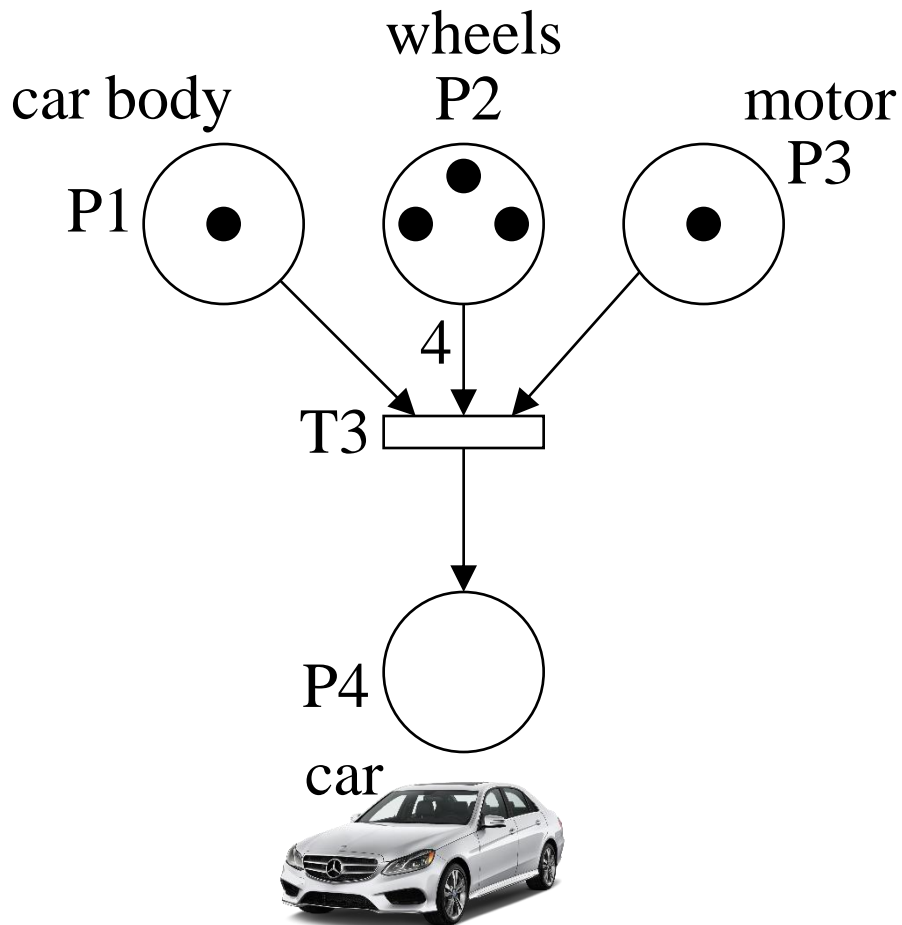
Petri net before t1 fires:



Petri net after t1 fires:



Petri Net - Transition enabling - example



- weight of the P2 - T3 edge is 4

- place P2 contains only 3 tokens

- transition T3 is not **enabled** (for one car we need four wheels)

- transition T3 cannot be fired

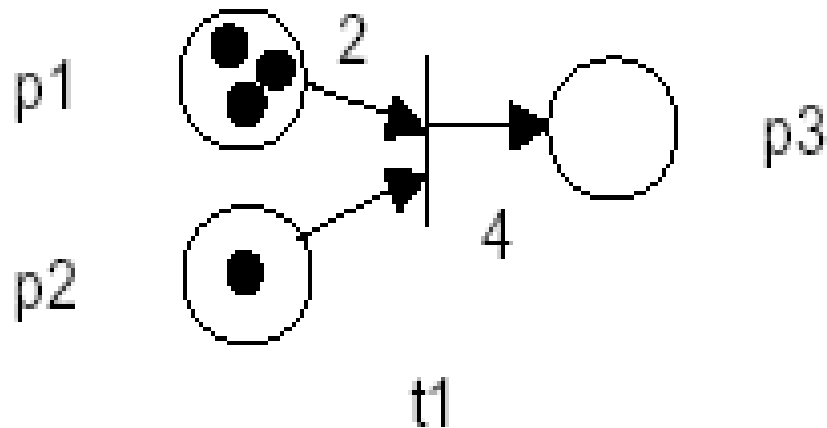
Original Petri Nets

Weighted Petri Nets

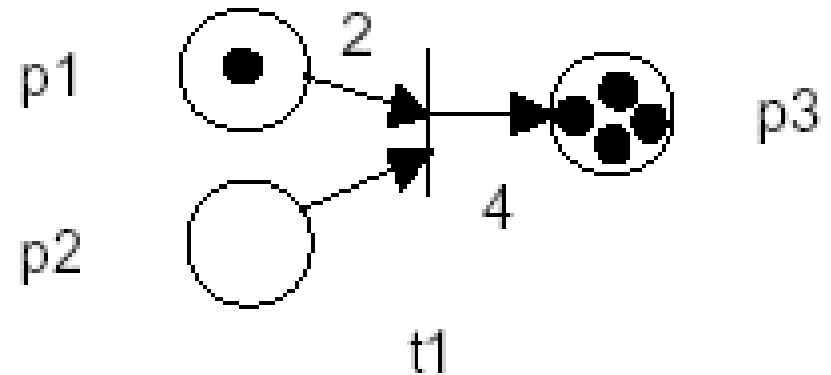
- Generalized the original Petri net to allow *multiple tokens* to be added/removed when a transition fires.
- The edges are labeled with the weight (i.e., number of tokens)
- If there is no label, then the default value is 1

Original Petri Nets

Weighted Petri net
before t_1 fires:

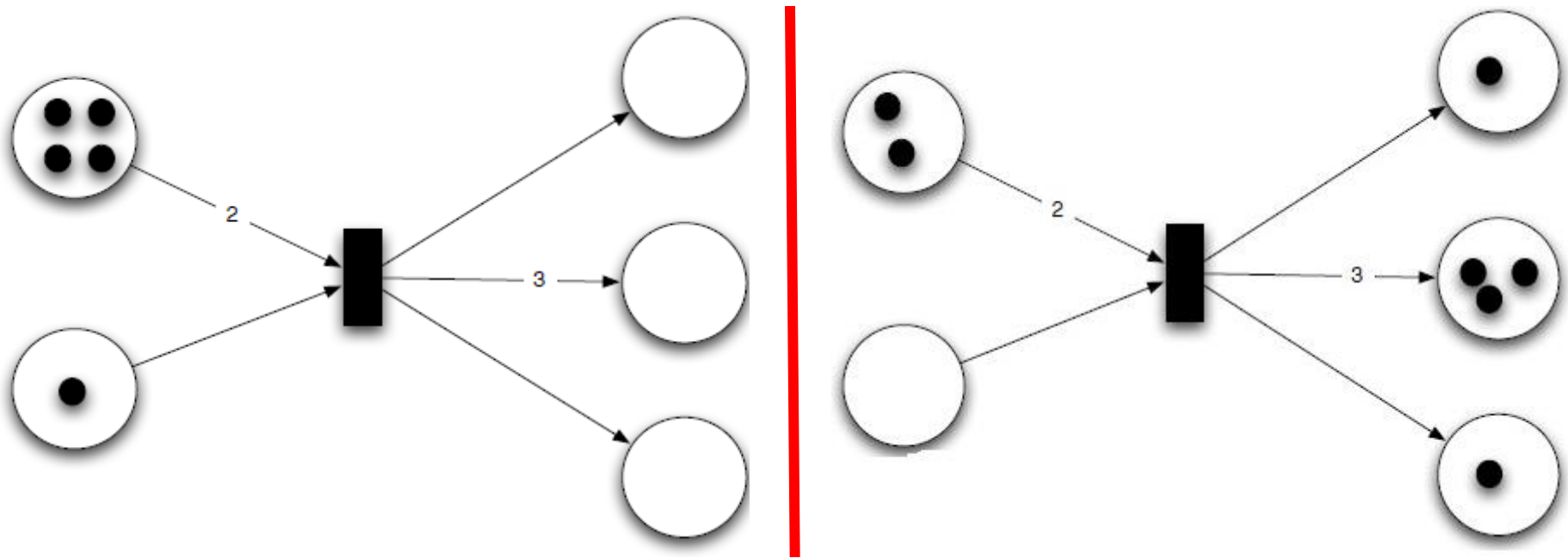


Weighted Petri net
after t_1 fires:



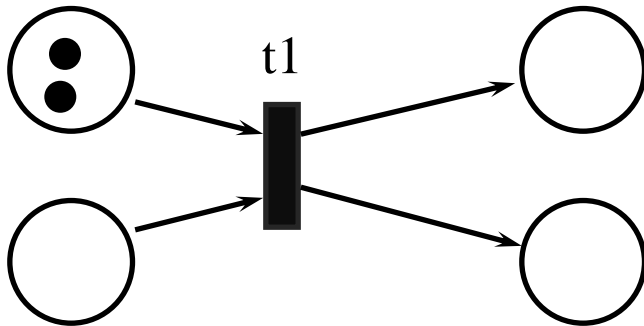
Firing a transition

Transitions **consume** tokens from the **input** places and produce tokens in the **output** places

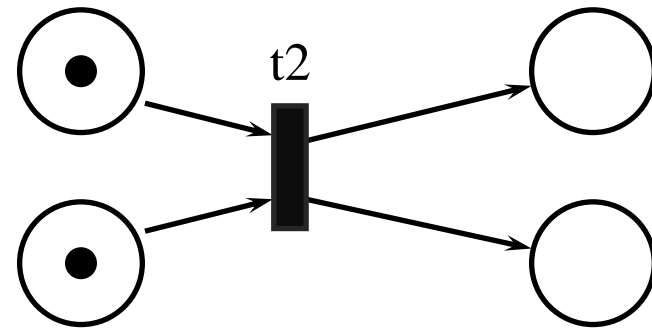


Enabling condition

Transitions are the **active** components and places and tokens are **passive**.
 A transition is **enabled** if each of the input places contains tokens.



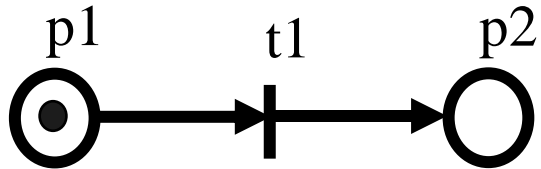
Transition t1 is not enabled,



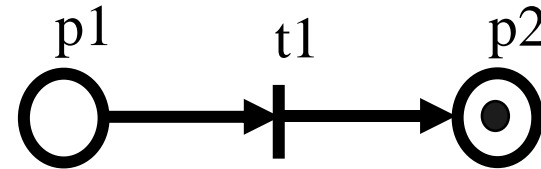
transition t2 is enabled.

Initial marking

Petri net before t1 fires:



Petri net after t1 fires:



Initial marking $M0 = \{1, 0\}$

New marking $M1 = \{0, 1\}$

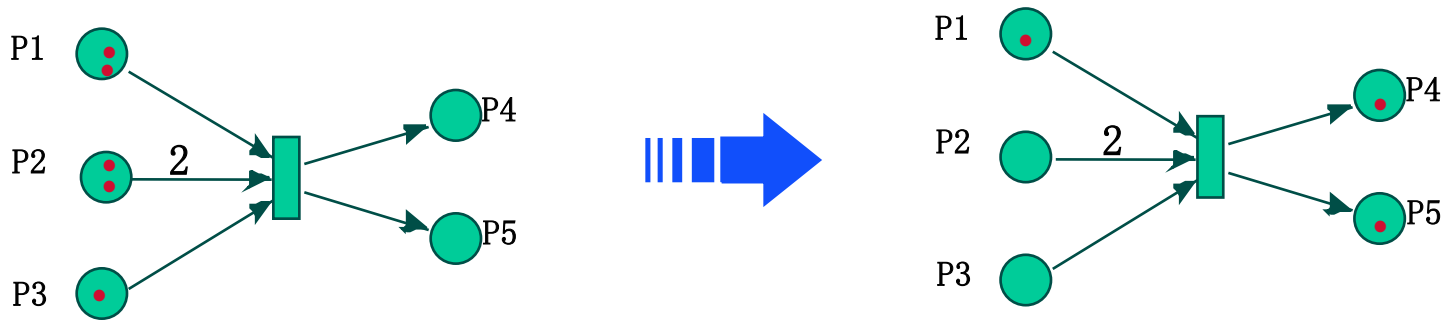
Initial marking



Initial marking $M_0 = \{1, 1, 0\}$

New marking $M_1 = \{0, 0, 1\}$

Initial marking



Initial marking $M_0 = \{2, 2, 1, 0, 0\}$

New marking $M_1 = \{1, 0, 0, 1, 1\}$

Petri net example

$$P = \{p_1, p_2, p_3, p_4\};$$

$$T = \{t_1, t_2, t_3\};$$

$$I(t_1, p_1) = 2,$$

$$I(t_2, p_2) = 1,$$

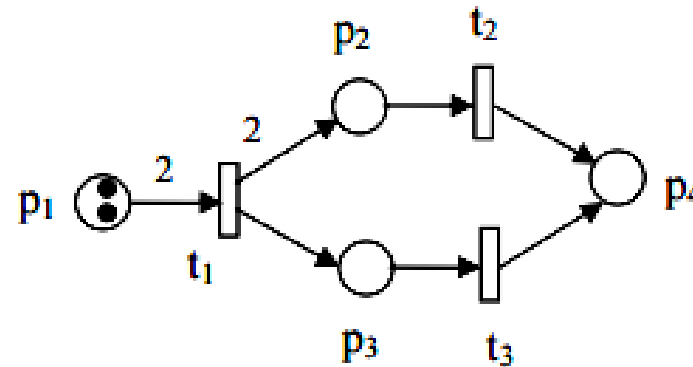
$$I(t_3, p_3) = 1,$$

$$O(t_1, p_2) = 2, O(t_1, p_3) = 1,$$

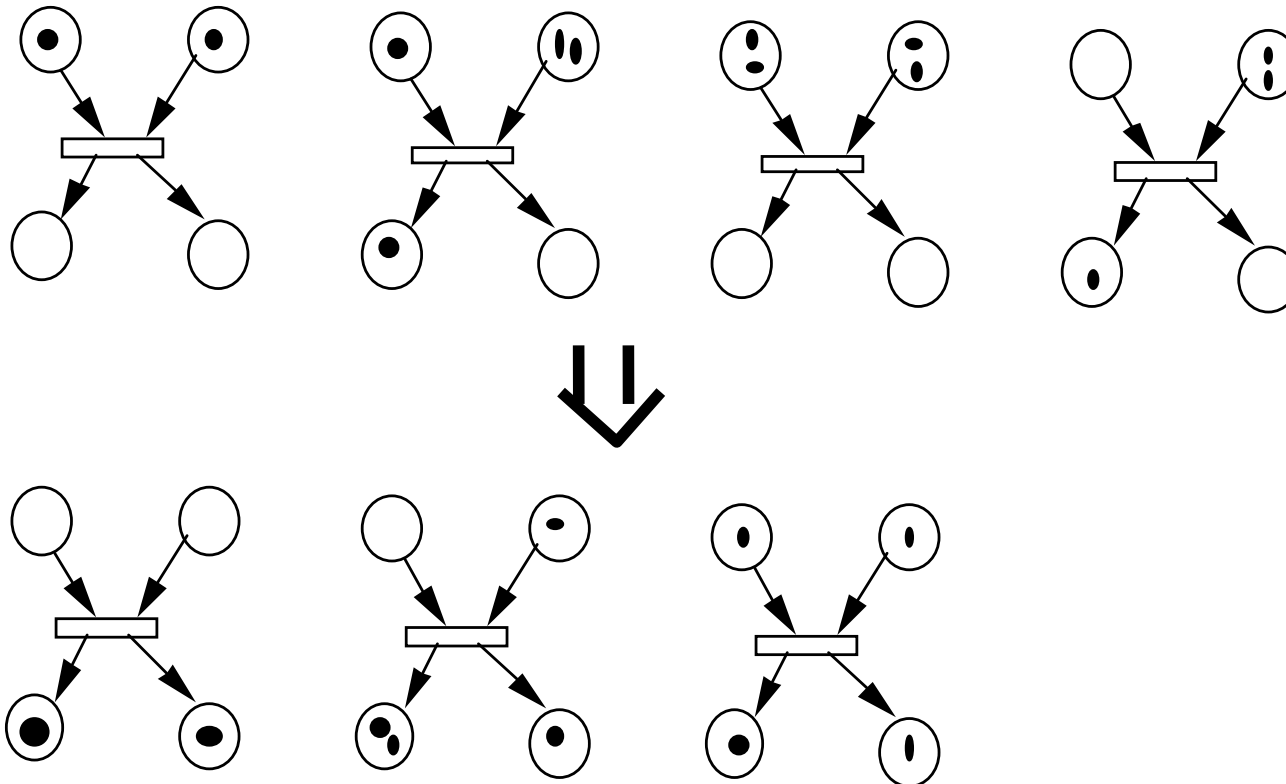
$$O(t_2, p_4) = 1,$$

$$O(t_3, p_4) = 1,$$

$$M_0 = (2 \ 0 \ 0 \ 0)^T.$$



Example



Thank you

